****

**Nelson Cricket Association  
Playing Conditions 2019/20**

**Second Grade**

Cancellations will be broadcast over Local Radio, usually starting after 7.00am news bulletins and continuing regularly afterwards. Information will also be posted at nelsoncricket.org.nz, as well as on our App and our Facebook page as soon as it comes to hand.

Ground requirements.

The home team shall ensure:

* 1. Regulation stumps and bails are available and in good order.
  2. Lunch/Afternoon tea is provided for ***both teams*.**
  3. A scoreboard is provided.

**Covers:**

Nelson Cricket strongly requests that, where possible, pitches are covered as is the case for Senior cricket. That is, covers are to be put on the pitch no later than 6p.m. on a Friday night and earlier if adverse weather conditions are forecast. Whilst there will be no penalty if covers aren’t used, the intention is that every effort will be made by clubs with covers to use them appropriately to ensure that pitches are the best they can be and are not affected by rain leading up to the match.

* Where matches are played on neutral grounds, the team named first in the draw shall be considered the **home**team.
* No team shall have less than eight players or they will be required to default. The defaulting team shall be liable for any travel costs incurred by the winning team.
* The ball to be used in all second grade games shall be a 156 gram **red** 4-piece kookaburra ball.
* Teams uniform to be either traditional whites or colours that represent their club. All pads must be white.
* At the conclusion of the match it is the **home** team’s responsibility to submit their results to the NCA. No points will be awarded until NCA receives this result.
* No alcohol shall be permitted on council grounds as per TDC and NCC by laws.
* No alcohol will be consumed during hours of play by cricket teams in any grade of NCA competitions.
* Teams are allowed 12 players per match but must nominate a non-bowler and a non-batter before commencement of the innings. Each team is still only allowed to have a maximum of 11 players on the field at one time.

**Second grade one-day matches.**

Matches shall be of one day’s duration, 40 overs per innings, one innings per team. No bowler shall bowl more than 8 six-ball overs.

Matches shall commence at 12.30pm and each team shall have 2 ½ hours in which to complete its 40 overs in the field.

A drinks break may be taken at the completion of 20 overs.

An interval of 20 minutes shall be taken at the completion of the first innings.

Fielding restrictions.

* First 10 overs only two players may field outside the 30 metre circle. For the remainder of the match up to 5 fielders can be outside the circle.

**If grounds do not have a 30 metre circle marked, captains to work together and use common sense when applying the rules.**

Length of innings.

Where adverse weather delays the start of play, the number of overs for each team shall be reduced by one over each for every seven (7) minutes of playing time lost *(eg where 35 minutes are lost, the available overs will be reduced by 5 overs per team).*

If weather interrupts the match after play has commenced the above formula is to be applied.

Where weather interrupts the match while the second team is batting the number of overs shall be reduced by one over for every 3.5 minutes of playing time lost. If less than 20 overs is possible for the second team the match shall be declared a ***no result*** and points awarded accordingly.

If the number of overs is reduced a minimum of five (5) bowlers must be used and the most even distribution of overs per bowler is to be calculated.

Result.

A result may only be achieved where both teams have the opportunity to bat for a minimum of 20 overs, or have been dismissed, or a result has been achieved earlier.

Where an unequal number of overs is played the team with the highest run rate per over shall be declared the winner.

If the team batting first is dismissed in less than the maximum number of overs permissible its run rate shall be calculated by dividing the runs it has scored by the maximum overs permissible.

‘No ball’.

Every bowler is permitted to bowl **one short pitched delivery per over.** A “short pitched delivery” is one where the ball bounces on the pitch before passing over the shoulder height of the batsman standing upright at the crease, but not clearly above the batsman’s head.

Points. Win 4 points

Win by default 4 points

Tie 2 points each

No result 2 points each

Loss 0 points

Loss by default -4 points

**Second grade T20 matches.**

Unless otherwise advised by the NCA Management Committee, the rules for all Senior Twenty20 fixtures shall be the same as those set out in the NZC Playing Conditions at the start of the season.

The T/20 competition will be run on the following dates:

29th February

7th March

14th March

21st March

28th March

Final on the 29th March

1. Points: Win 4 points

Win by default 4 points

Tie 2 points each

No result 2 points each

Loss 0 points

Loss by default -4 points