****

**Nelson Cricket Association  
Playing Conditions 2019/20**

**3rd Grade**

Cancellations will be broadcast over Local Radio, usually starting after 7.00am news bulletins and continuing regularly afterwards. Information will also be posted at nelsoncricket.org.nz, as well as on our App and our Facebook page as soon as it comes to hand.

Ground requirements.

* 1. A scoreboard is provided.

**Covers:**

* The competition shall run from November 2nd - December 21st. Then from February 15th to March 21st.
* Where matches are played on neutral grounds, the team named first in the draw shall be considered the **home**team.
* No team shall have less than seven players or they will be required to default. The defaulting team shall be liable for any travel costs incurred by the winning team.
* The ball to be used in all second grade games shall be a 156 gram **red** 2-piece kookaburra ball.
* Women’s teams entered into this grade can use a 142 gram ball for their matches.
* Teams uniform to be either traditional whites or colours that represent their club. All pads must be white.
* At the conclusion of the match it is the **home** team’s responsibility to submit their results to the NCA. No points will be awarded until NCA receives this result.
* No alcohol shall be permitted on council grounds as per TDC and NCC by laws.
* No alcohol will be consumed during hours of play by cricket teams in any grade of NCA competitions.
* Teams are allowed 11 players per match but must nominate 2 non-bowlers and 2 non-batters before commencement of the innings. Each team is still only allowed to have a maximum of 9 players on the field at one time.

**Third Grade one-day matches.**

Matches shall be of one day’s duration, 25 overs per innings, one innings per team.

* Played on a Saturday Afternoon at 1pm
* 9-a-side cricket
* 25 Overs to be bowled per side
* Teams must provide their own umpires
* 2nd November – 14th December

15th February – 21st March

* In common with all other clubs and teams coming under the jurisdiction of the NCA, players are required to abide by the rules governing acceptable conduct on and off the field of play
* The grade of ball to be used in all matches shall be a 156 gram kookaburra Crown

2-piece cricket ball. Female teams are allowed to use a 142 gram ball.

* Players can bowl a maximum of 5 overs each
* All appropriate hardball gear must be used

Length of innings.

Where adverse weather delays the start of play, the number of overs for each team shall be reduced by one over each for every seven (7) minutes of playing time lost *(eg where 35 minutes are lost, the available overs will be reduced by 5 overs per team).*

If weather interrupts the match after play has commenced the above formula is to be applied.

Where weather interrupts the match while the second team is batting the number of overs shall be reduced by one over for every 3.5 minutes of playing time lost. If less than 10 overs is possible for the second team the match shall be declared a ***no result*** and points awarded accordingly.

If the number of overs is reduced a minimum of five (5) bowlers must be used and the most even distribution of overs per bowler is to be calculated.

Result.

A result may only be achieved where both teams have the opportunity to bat for a minimum of 10 overs, or have been dismissed, or a result has been achieved earlier.

Where an unequal number of overs is played the team with the highest run rate per over shall be declared the winner.

If the team batting first is dismissed in less than the maximum number of overs permissible its run rate shall be calculated by dividing the runs it has scored by the maximum overs permissible.

‘No ball’.

Every bowler is permitted to bowl **one short pitched delivery per over.** A “short pitched delivery” is one where the ball bounces on the pitch before passing over the shoulder height of the batsman standing upright at the crease, but not clearly above the batsman’s head.

Points. Win 4 points

Win by default 4 points

Tie 2 points each

No result 2 points each

Loss 0 points

Loss by default -4 points